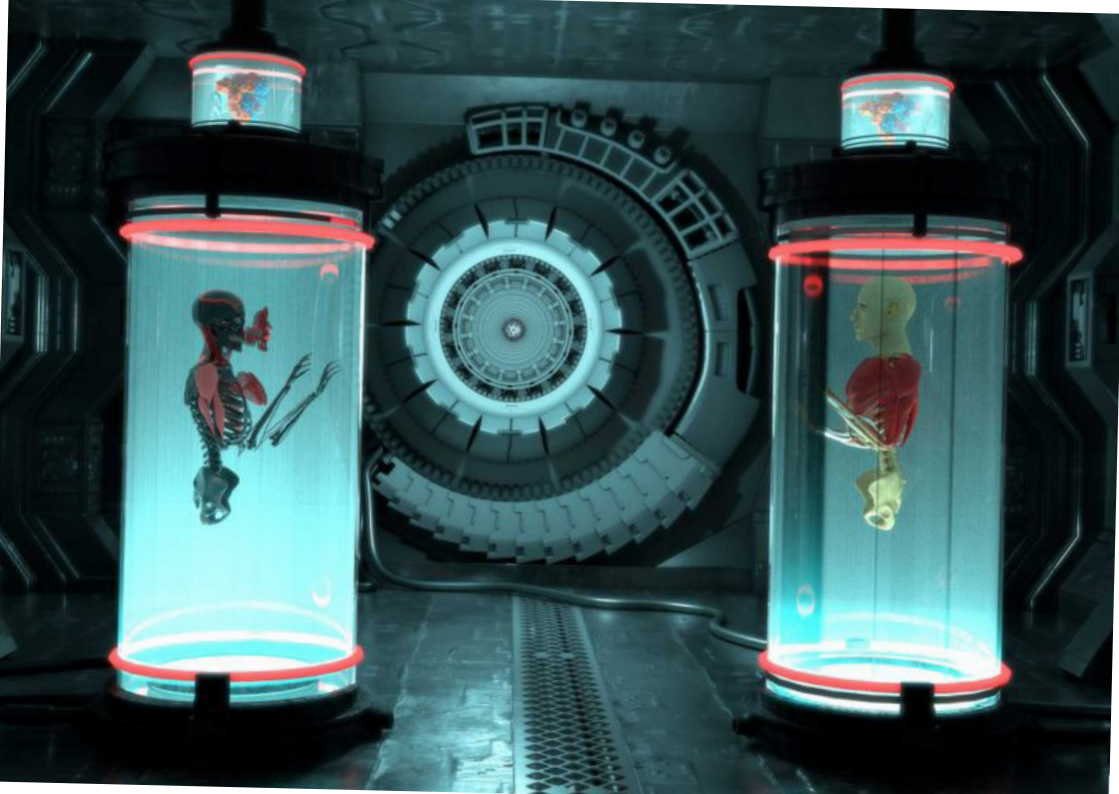

# BA (HONS) GAMES ART

Creating art for games is both specialised and rewarding – a mix of technical know-how and creative thinking that can make a huge impact on the look, feel and experience of any computer game. A game artist can create entire living and breathing virtual worlds, dynamic animated characters and beautiful atmospheric effects in one of the most challenging and exciting roles in the creative industry.

Our BA (Hons) Games Art course offers this mix, with core skills and vital understanding that will equip you for your future career in the games industry.

Find out more and get in touch:
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Image: Ivona Ivanova. Degree show work from BA (Hons) Animation 2020

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